

# Exit Presentation

Conor Gagliardi EV311

S.U.I.T.S. Intern

Fall 2023

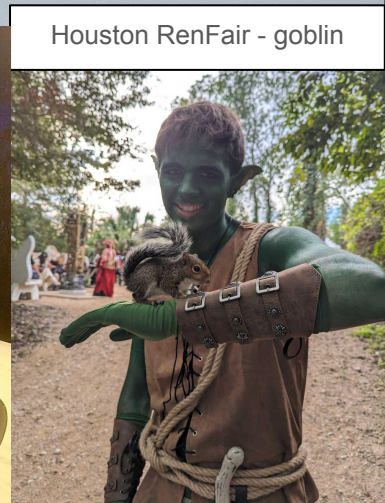
Mentors: Geraldo Cisneros, Adam Peterson

# About Me

From Waterford, New York

Senior Undergrad at RIT -  
Computer Science

Intelligence Analyst in NY  
Army National Guard



Houston RenFair - goblin

Tuna Puttanesca

Knafeh

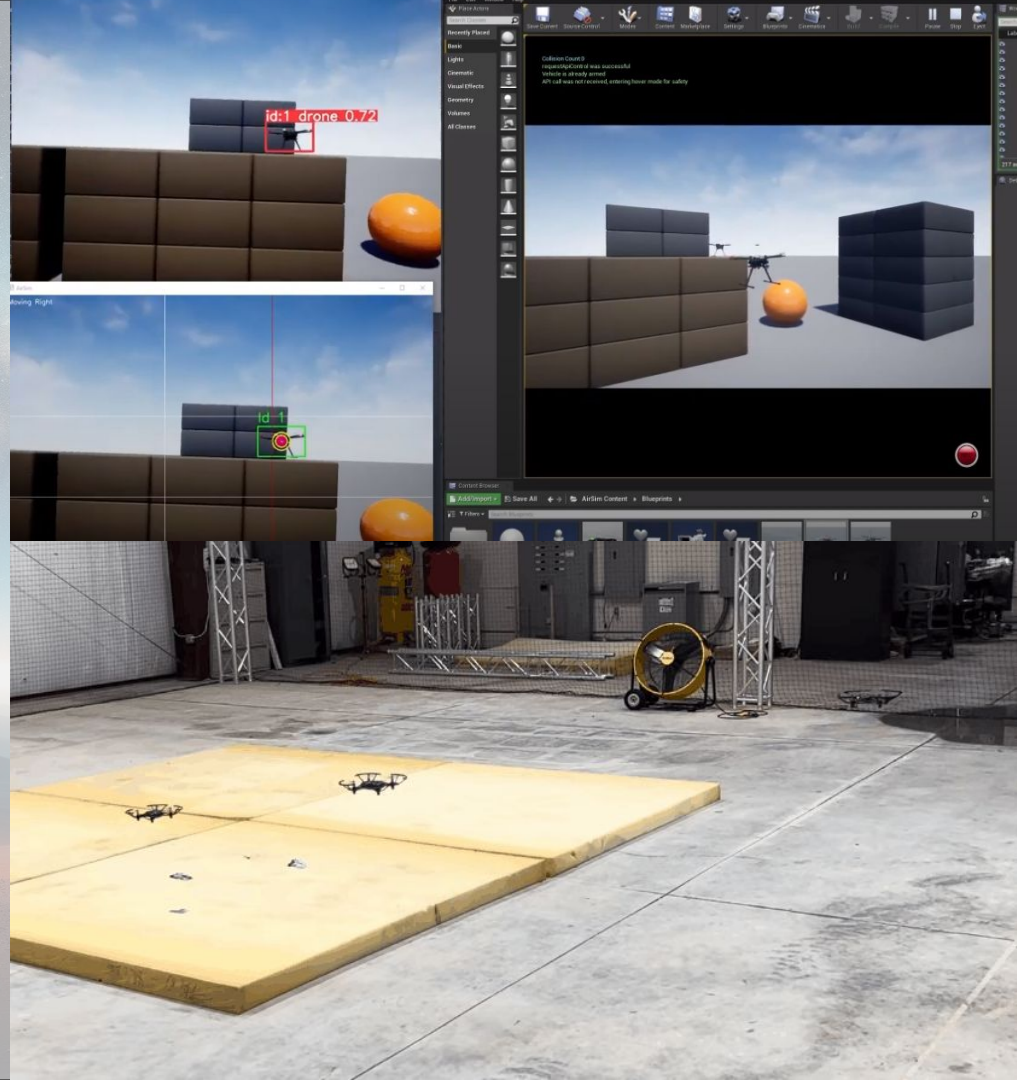
Fish Taco

# Why I'm Here

Interested in autonomous robotics, particularly in space exploration applications

Post deployment, did independent studies with robotics, as well as a part-time job as a computer vision engineer

Eager to pursue a PhD and research perception and control for autonomous systems



# SUITS in brief

## Spacesuit User Interface Technologies for Students (SUITS)

- Design challenge for national college students
  - Augmented reality heads up display and local mission control
- Eleven teams are selected to demonstrate their designs on a test week in May
- Their designs are meant to showcase capabilities of augmented reality in making crews more autonomous and efficient
- 2024 SUITS is a Mars EVA instead of Lunar as requested by EVA Human Surface Mobility Program (EHP)
- This year also features two simultaneous EVAs and LMCCs running at the same time
  - Designers can demonstrate collaboration possibilities

# What I'm doing here

- Facilitating the Spacesuit User Interface Technologies for Students (SUITS) design challenge.
- Tasked with ensuring autonomous functionality of a rover for use in the SUITS EVA test week.
  - Subtasks include setting up manual control via joystick, LIDAR integration, web servers for streaming telemetry data including the rover's position, video streams, and RGB-D streams.
- Additionally tasked with building Maps for the simulated Mars terrain field (rock yard) and voice communications for participants with the Local Mission Control Center (LMCC)



# Rover

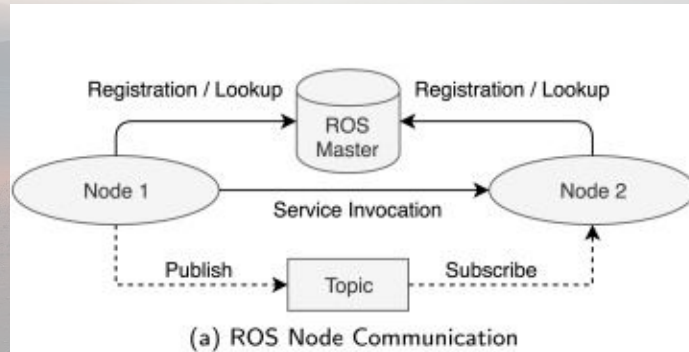
Goal: Autonomous navigation, QR scanning for sample detection, and manual control

- Using a Leo Rover which has a Raspberry Pi for processing
- Components include RealSense RGB-D camera and RPLidar
- Additionally uses a kill switch button for safety and redundant batteries for changing during use.



# Robot Operating System (ROS)

- Allows for simple prototyping and deployment of robotics applications
- Uses Nodes (executable files) meant for specific tasks
- Nodes communicate to each other through topics and services
- Nodes can publish to topics, and subscribe to them
- Services allow nodes to request and receive information



# Joystick Control

- Used Ubuntu on a virtual machine for ROS over a network
- Rover Subscribes to the topic “cmd\_vel” for movement commands
- One of the tasks in the SUITS challenge is manually controlling the rover.

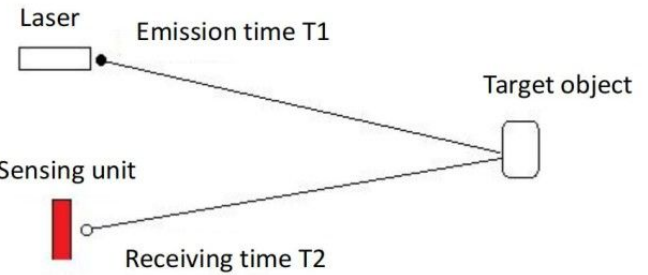
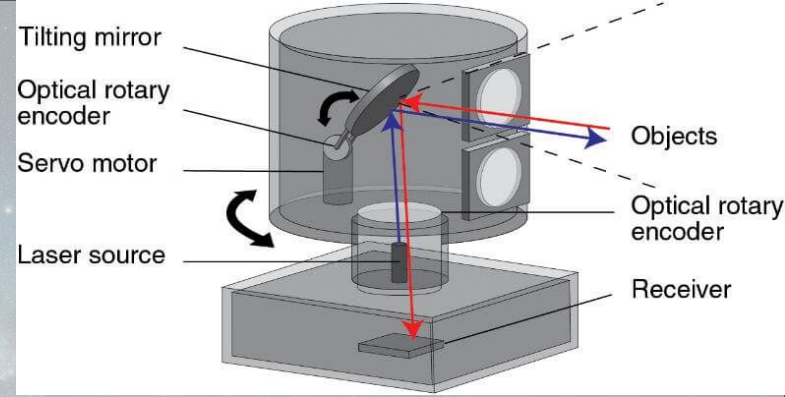




# LIDAR

## Light Detection and Ranging

- RPLidar A3
  - 10k Samples per second
  - 10Hz rotation speed
  - 20 meter scan range

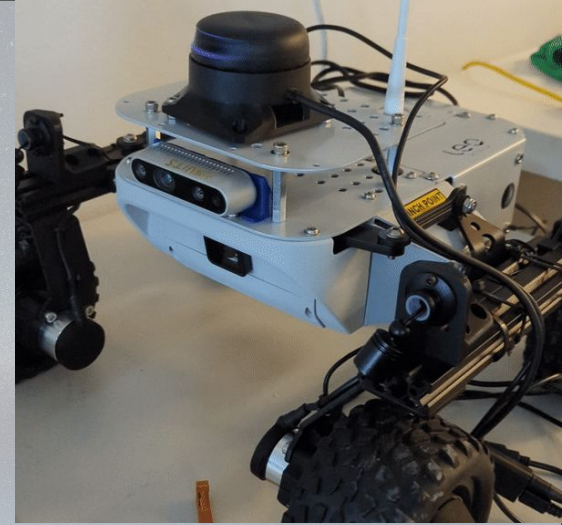


Ranging formula:  $D = \frac{1}{2}C(T_2 - T_1)$   
(D=distance C=speed of light T1=Emission time T2=Receiving time)

# Setting Up Autonomous Navigation

Autonomous navigation requires launching:

- Lidar
  - To build a pointcloud for map generation and/or localization
- Odometry
  - Using an Extended Kalman Filter to estimate position
- Map generator / loading prebuilt map
  - To gain context of surroundings
- Costmap Generator / Route planner
  - To find the safest “lowest cost” route to a destination



The screenshot displays a ROS 2 environment with several key components:

- Global Options:** Includes 'Global Status: Ok', 'RobotModel', 'Image', 'Odometry', 'LaserScan', 'AMCL Pose', 'AMCL Particle Cloud', 'Path', 'Global Costmap', and 'Local Costmap'.
- Views:** Shows 'Current V... TopDownOrtho...', 'Near CL: 0.01', 'Target Pos: base link', 'Scale: 73.9088', 'Angle: -0.13', 'X: -2.20913', and 'y: -1.7045'.
- Time:** Displays 'ROS Time: 1701877965.38', 'ROS Elapsed: 161.44', 'Wall Time: 1701877965.81', and 'Wall Elapsed: 161.45'.
- Terminal:** Shows logs for 'rplidar' and 'AMCL' nodes, including messages like 'rplidarMode [rplidar] INFO [1701877702.113311]' and 'AMCL Particle Cloud'.



Hive Lab Map



# Testing Autonomous Navigation

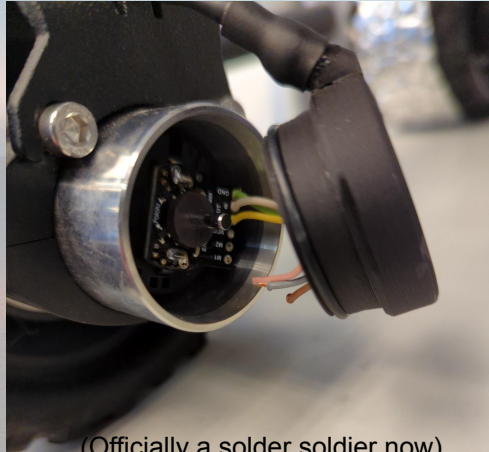


# Learning to Solder

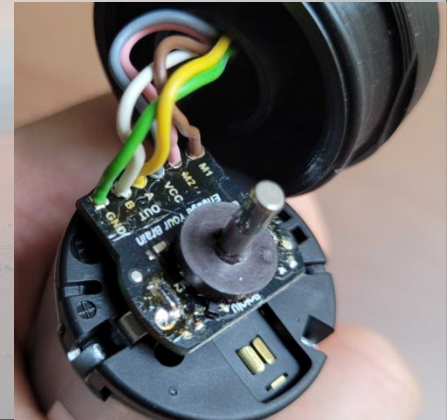
Previous experience with Jewelry making

Took a safety course in the HIVE lab  
proctored by Briana and Paromita

Communicated with Leo Rover Devs to find  
the best solution



(Officially a solder soldier now)



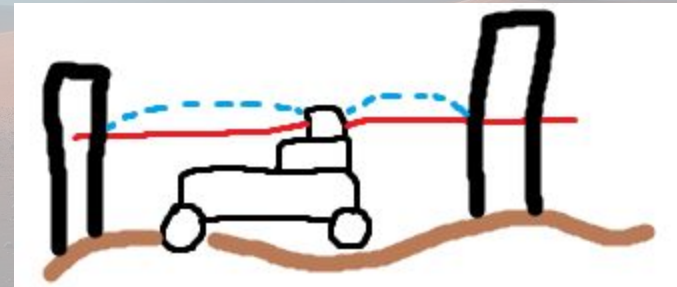
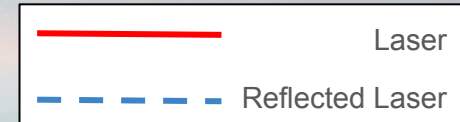
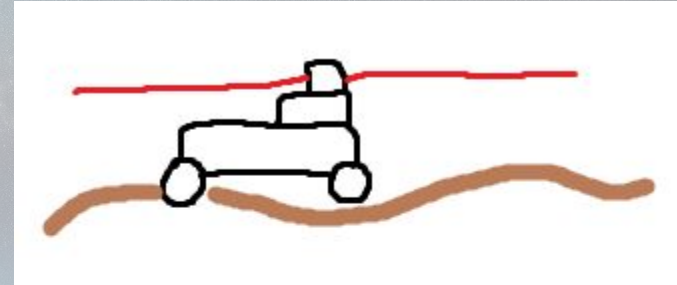
# Challenges in Outdoor Testing

- Sunlight with lidar
- Flat terrain and sloped terrain with lidar
- IMU difficulties with sliding rocks
- Using Prebuilt Maps based off of Satellite Imagery caused problems with expected vs actual distances.



# Overcoming the Challenges of Outdoors

- Two-Dimensional Lidar is not very useful without a vertical reference to localize from.
  - To make up for this we Plan on using markers so that it does not have to solely rely on Inertial Measurement Unit (IMU) odometry data.
- Additionally, with excessive sunlight, the laser signal is washed out causing artifacts in the laserscan data.
  - To make up for this, the LIDAR running mode was changed from sensitive to stability which works better in an outdoor environment



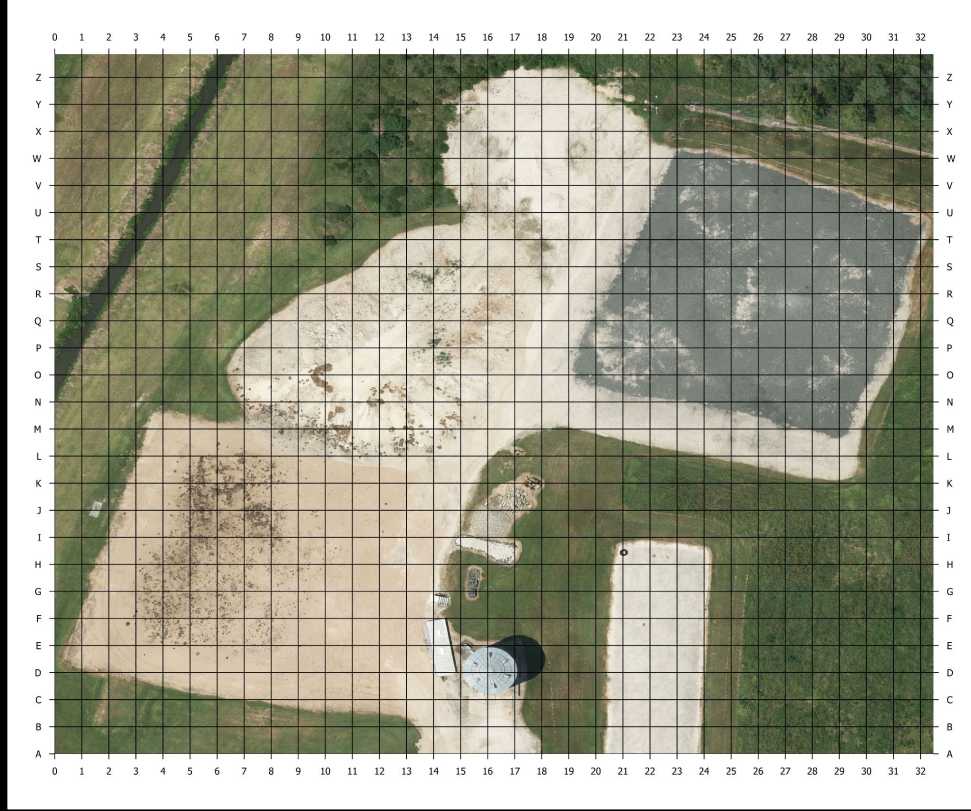
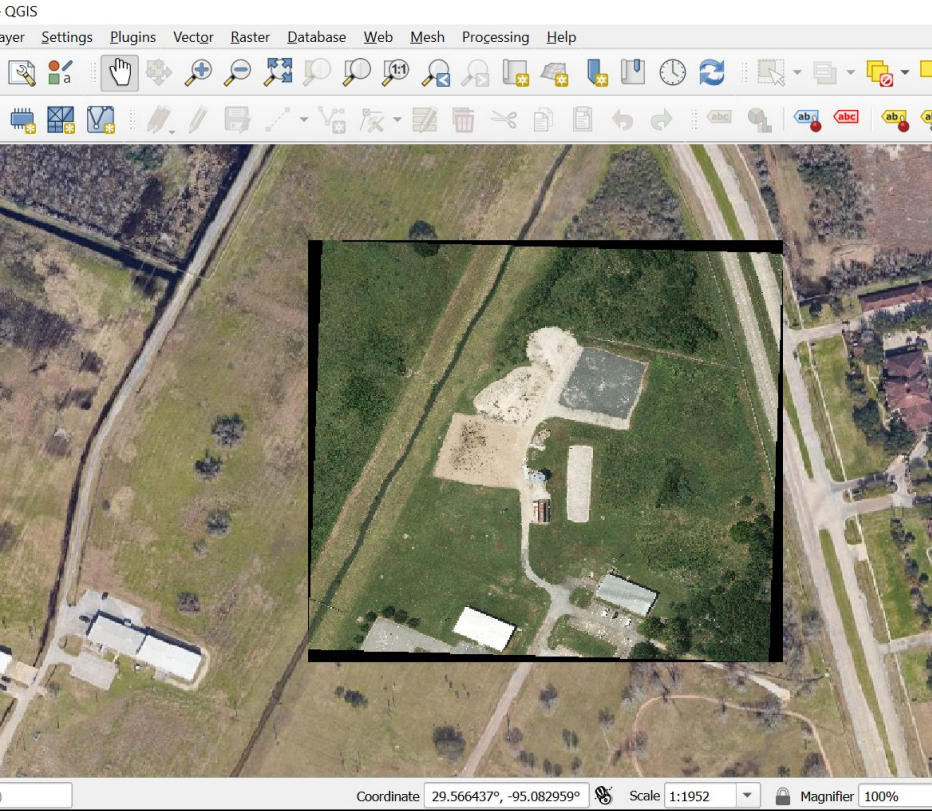


# Overcoming the Challenges of Outdoors

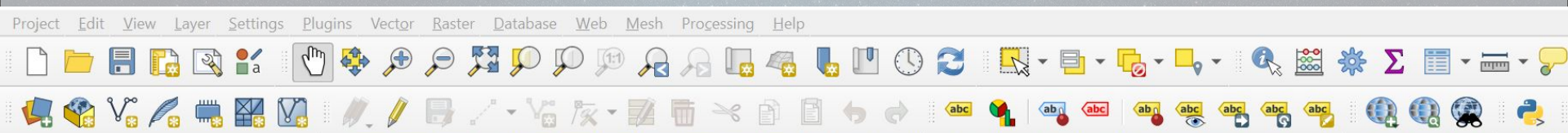
- For the IMU a different package can be used that is meant for Uneven terrain
  - This wasn't required in the lab because the floors are level and solid.
  - Retesting the rover using this setting improved its self localization on the map.
- For the prebuilt map size, a manual mapping will be required.
  - Before testing the rover can be drove around manually and gather environmental context to create a point cloud map which can later be referenced during autonomous navigation.

# Maps

Goal: Georeference the rockyard and Produce a tessellated grid map that can be referenced through GEOJSON files.



# Maps Cont...



Layers

- battleship image plus moon grid**
- battleship image plus moon mo
- Battleship image plus moon\_modif
- Band 1 (Red)
- Band 2 (Green)
- Band 3 (Blue)
- Grid
- Grid
- marked B&w\_modified
- Band 1 (Red)
- Band 2 (Green)
- Band 3 (Blue)
- battleship image\_modified grid
- battleship image\_modified
- Band 1 (Red)
- Band 2 (Green)
- Band 3 (Blue)
- jsc2020e034992\_modified**
- Band 1 (Red)
- Band 2 (Green)
- Band 3 (Blue)



### Create Grid

Parameters Log

Grid type  
Line

Grid extent

Horizontal spacing  
1.000000 meters

Vertical spacing  
1.000000 meters

Horizontal overlay  
0.000000 meters

Vertical overlay  
0.000000 meters

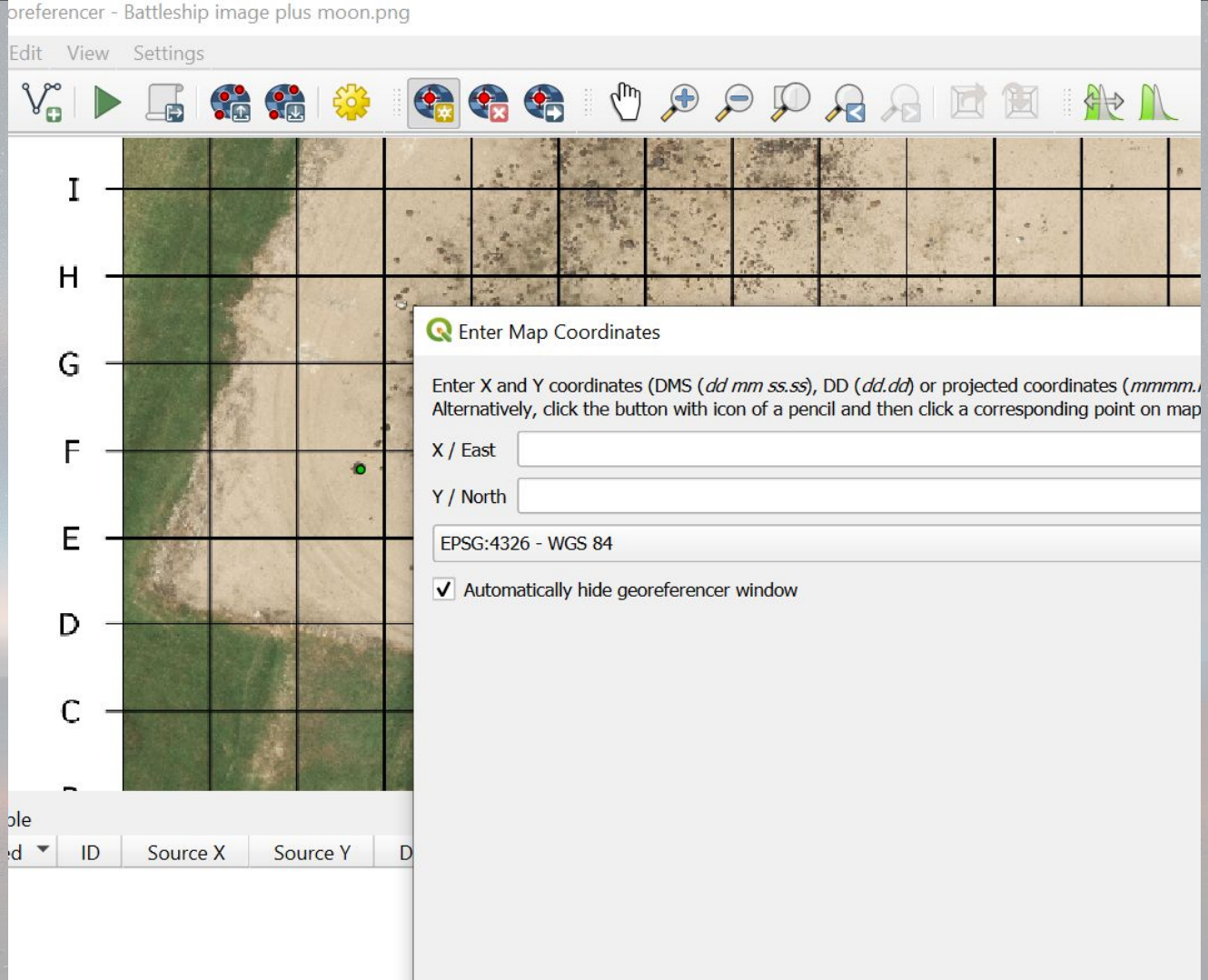
Grid CRS  
EPSG:3857 - WGS 84 / Pseudo-Mercator

# Maps Cont...

Participants must be able to drop pins and waypoints using the 2d map as well as interact with it on the head mounted display (HMD) using geo-data embedded into the map

referencer - Battleship image plus moon.png

Edit View Settings



ole

d	ID	Source X	Source Y	D
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# Voice Comms

## Goal:

- Create voice communication channels which design evaluators can communicate with LMCC
- Additionally, provide capability for evaluators to change voice channels via a switch on their Display Control Units (DCUs)
- Communications are simulated to go through a Comm Tower that will be on site during test week.

# Mumble

- Open source voice over IP (VOIP) software
- Has Python API with raspberry pi support
  - By using the API we can integrate voice communication software seamlessly into the DCUs for the design evaluators without any necessary input from users.



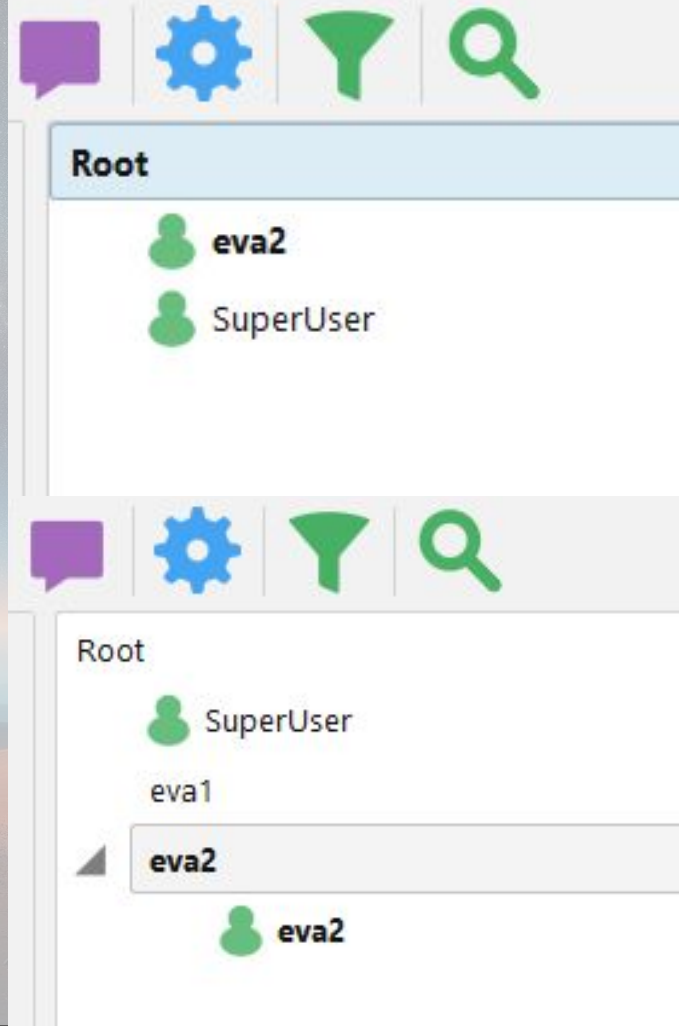
# Mumble Clients

- A switch on the DCU is designated to switch channels from main to local.
- Onboard the Raspberry Pi, a program runs which communicates with the Mumble server and provides capability to swap voice channels based on comm tower availability.



# Comm Tower

- The Comm Tower is an event during the EVA that will cause local communications to go down and require the design evaluators to “repair.”
- This event will cause the one-to-one channels on the Mumble server to go down simulating a real communication failure.

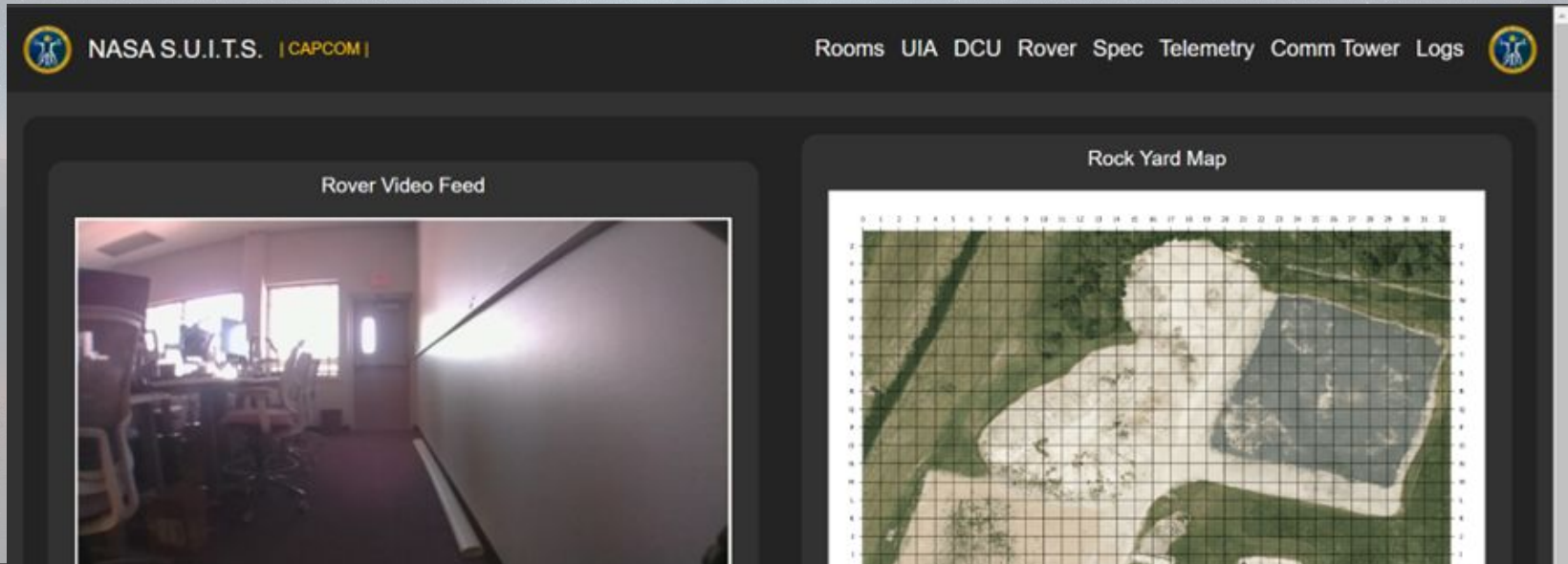




# Telemetry Stream

To the Telemetry Stream, I provide:

- Webserver on the LeoRover which streams the onboard monocular camera footage and the RGB-D mounted camera footage
- Position updates based on an x y occupational grid
- Updates when the rover scans a QR code representing a discovered sample



The screenshot displays a web interface for the NASA S.U.I.T.S. | CAPCOM | Telemetry Stream. The top navigation bar includes links for Rooms, UIA, DCU, Rover, Spec, Telemetry, Comm Tower, and Logs. The main content area is divided into two panels: "Rover Video Feed" and "Rock Yard Map".

**Rover Video Feed**

The video feed shows an interior view of a control room or laboratory. In the foreground, there are several computer workstations with monitors and ergonomic chairs. The room has large windows in the background, and a door is visible on the right side of the frame.

**Rock Yard Map**

The Rock Yard Map is a top-down view of a rocky terrain, overlaid with a green grid. A large, light-colored rock is the central focus, with a dark, rectangular object (possibly a sample container or tool) resting on its surface. The map is framed by a white border with a grid of small dots.

# Grading and Evaluating Submitted Proposals

Reviewed and scored half of the SUITS proposals which was used in deciding final selections

Among the parts evaluated are:

- Design Description
- Concept of Operations
- Feasibility
- Effectiveness of Proposed Schedule
- Human-In-The-Loop (HITL) Testing
- Technical References

The practice in evaluation will be helpful as I pursue a graduate degree and have to think objectively and critically of others' work

# What I've Learned

- Ubuntu / Linux
- Robot Operating System (ROS)
- Raspberry Pi development
- LiDAR usage
- Soldering
- Mapping / GEOJSON
- Python, C, and javascript programming
- Websockets
- Unity Development

# PIPE/SCUM intern activities

## Astronaut Chair on the Tours and Lectures committee

- Johnny Kim Lecture
- Set up an astronaut lecture date for early Spring to make up for the buffer in the start of PIPE/SCUM



# Wrapping up the internship

Working on a Demo program for the Microsoft HoloLens 2 using Unity that can connect to our TSS and display sample data.

Will be on site during the spring to help with Test Week



# Future Plans

In spring, I will be doing another internship in EG2 working in the Simulation, Emulation, Navigation, Sensors and STAR (SENSS) Laboratory, working on Guidance Navigation and Controls projects using ROS

I will also be pursuing a PhD in autonomous Robotics. I hope to study at Caltech and do research in JPL on collaborative robotics swarms and their applications in space.

# Acknowledgements

A big thanks to...

Michael Lankford

Geraldo Cisneros

Adam Peterson

Dillon Fisher

Paromita Mitra

Nicholas Davis

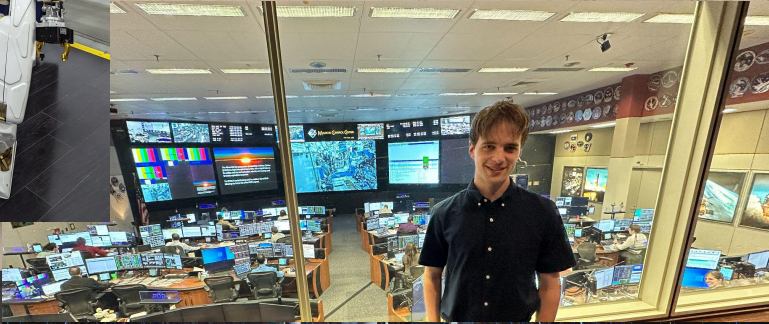
James Semple

Briana Krygier

Cory Simon

And you, the viewer!

# Q&A



Conor Gagliardi